

# San Bruno 2011 Dale Wilson 4<sup>th</sup> of July Tournament

## 12 & Under Tournament Rules

### **Playing Rules:**

- To participate in the 12 and under division, a player's birth date must **not** be after May 1, 2000.
- Teams **must** bat (10) players and field (9) defensive players. **If a team has only nine (9) players, the opposing team can choose whether it wants to bat ten (10) or (9) players.**
- All players can move freely in defensive positions (players not in the batting lineup are allowed to play defense without being reported until they are inserted in the batting lineup).
- Only batting/offensive and pitching changes need to be reported to the official scorekeeper.
- Starters removed from the lineup can re-enter one time in the same spot in the batting order.
- NO courtesy runners
- NO minimum play rule.
- Catcher must use a catcher's mitt.
- Dropped third strike is in effect.
- Infield-Fly rule is in effect.
- One offensive time out allowed per inning for the purpose of conferring (coach & player). Penalty is a strike on the batter.
- **Must Slide Rule:** Runners must either slide in the attempt to reach a base or attempt to avoid contact at all bases. This is a judgment call resulting in a no call or penalties of the runner declared out, multiple runners declared out (if another play could have been made) and/or ejection of the runner if considered flagrant.

### **Length of Games:**

- Games shall be seven (7) innings in duration. Time limit is 2 hours and 15 minutes for all games, except semi-final and final games. No new inning will begin after time limit (except semi-final and final).
- If a game is tied after the completion of seven (7) full innings and is under the time limit, the game can proceed until the time limit is reached. If a new inning is started, then both teams must bat. If a game ends in a tie and is outside the time limit, the game will end in a tie and both teams will receive one (1) point each.
- Game starts when the first pitch is thrown. Umpire will notify the official scorekeeper to write the time down in the official scorebook.
- 10 run rule will be in effect after 4 innings for all games, except semi-final and final.

### **Pitching Rules:**

- There are no pitching limitations. Pitchers must be removed upon the second visit to the mound or field by any coach in the same inning. If a coach calls time, and crosses the foul line to confer with any player, this shall be considered a visit for that inning.
- A pitcher cannot reappear in the pitching position in a game that he has already held the pitching position.
- To intentionally walk a batter, a coach simply needs to inform the umpire and point to first base. No pitches are to be thrown.
- Under the discretion of the umpires, balk rules will be enforced, there will be one warning given to a pitcher.
- Pitching distance is 48ft.

### **Teams:**

- Minimum of 10, maximum of 15 players per team, unless approved by the tournament director before the start of the tournament.
- Players found to be ineligible will be removed from the tournament along with the manager of the team. All games played with an ineligible player will be forfeited.
- No additions to a team's roster after the start of the tournament, unless approved by the tournament or his delegate.

### **Tournament Format**

- A. Pool play in each division, each team to play 3 game minimum
- B. Six (6) teams make medal play top 2 seeded teams get a bye into medal play.
- C. Seeding is through point system.
- D. All teams will be seeded 1 through 6 based on points, then fewest runs allowed, then coin toss.
- E. Points are: 2 points for win, 1 point for tie, 0 points for loss.
- F. In medal play the higher seed shall have the option of being the home team.

### **Tie Breakers**

- A. Points earned
- B. Fewest Runs Allowed
- C. Highest Run Differential
- D. Coin Toss

### **Equipment:**

- Big barrel and composite bats are allowed
- Only players in uniform will be allowed to play. All-star uniforms (different represented teams from same city) are okay. Duplicate numbers must be reported ahead of time.
- **The batter, base runner, on-deck batters, or players coaching a base must wear protective headgear.**
- Any player serving as a catcher to warm up a pitcher must wear a mask.

### **Managers & Coaches:**

- Maximum of 2 coaches plus 1 manager will be allowed for each team in the dugout.
- Only the manager is allowed to confer with the umpire(s).

### **Protests:**

- No game will be played under protest. The umpires on the field will decide all questions of rule interpretations, with the final judgment made by the tournament director or his delegate.

### **Playing Field:**

- 70 ft. bases
- Pitching distance 48 ft.
- Ground rules for each game will be discussed before each game

### **General Conduct:**

- Any player, coach, manager or spectator ejected from the game will be suspended from all other tournament play/activities, subject to the discretion of the tournament director or his delegate.

- No team or individual chants will be allowed. Teams will be warned only once. Second offence will lead to forfeiture.
- No consumption of any alcoholic beverages allowed within the parks.

**Others:**

- Home team is determined by coin flip.
- Home team shall use the third base dugout.
- No infield practice before the game is permitted.
- Have team ready to play 15 minutes after completion of previous game. If we can start early or make up time, we will.

**Note: All other rules will be governed by the "Official Baseball Rules."**