

DALE WILSON



**16th Annual
Dale Wilson Memorial
San Bruno 4th of July
All-Star Tournament**

June 30th through July 4th, 2011

SAN BRUNO PARK, SAN BRUNO

COACHES' Guide

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Schedule of Events

Thursday, June 30th

4:30 PM – 9:30 PM Regular Hours of Tournament Play

Friday, July 1st

2:00 PM – 8:00 PM Regular Tournament Play

Saturday, July 2nd

8:00 AM – 8:00 PM Tournament Play

11:00 AM – 2:00 PM BBQ for tournament players and coaches only

Sunday, July 3rd

8:00 AM – 7:00 PM Tournament and Medal Play

Monday, July 4th

8:00 AM – 5:00 PM Medal and Championship Play

Dale Wilson Memorial Tournament Facts

2011 Dale Wilson Memorial Tournament

San Bruno Pee Wee Baseball is proud to sponsor and host the 16th annual 4th of July All-Star Tournament. This tournament is meant for city league teams to showcase their U12, U10 and U8 baseball teams to achieve tournament success and to have fun.

San Bruno Pee Wee Baseball (SBPWB)

There are more than 500 San Bruno Pee Wee athletes in San Bruno and our surrounding cities, participating in our annual season. All athletes play in our season with the opportunity to try out for the competitive tournament season.

San Bruno Pee Wee Baseball Mission Statement

The mission of San Bruno Pee Wee Baseball is to provide a 4-5 month sports training and athletic competition in a variety of baseball games, practices and drills for children in the following baseball programs: 4-5 year old Tee Ball, 6-7 year old Farm League, 8-10 year old Pee Wee League and 11-12 year old Bronco League with a 100% volunteer staff coaching. Giving each player continuing opportunities to develop physical fitness, demonstrate courage, experience joy and participate in a sharing of gifts, skills and friendship with their families and other San Bruno Pee Wee athletes and the community.

Important Reminders:

- 1 All teams are invited to the hosted BBQ on Saturday July 2nd from 11:00 until 2:00 p.m. Please make arrangements to have your team at the BBQ area in San Bruno Park between these time frames; this is the **ONLY** time for the BBQ. Each team will be given a "ticket" for their coaches and players upon check in; this ticket is the only way to receive your BBQ lunch. Unfortunately we cannot sell additional meals; please let your fans know this.
- 2 Each team will receive t-shirts for the players and coaches on your roster; we have your "pre-tournament" counts that you provided us, if you did not get these to us in time, we are using estimates. These will be picked up when you check your team in at the managers meeting scheduled for Tuesday June 28th at the San Bruno Recreation Center.
- 3 Check in for **MANAGERS ONLY** will be at the Gazebo, which is located in San Bruno Park next to the main building.
- 4 Tournament rules state that each player ***should*** wear a protective cup.
- 5 Tournament rules state that ALL catchers ***MUST*** use a catcher's mitt, make sure that your team has one and that your catcher is familiar with using one, **NO EXCEPTIONS!**
- 6 There will be limited or no concession stands at Parkside School, Lions field, Glen Oaks & Lower Green Hills Field in Millbrae, if your team has a game there; it is advisable that you bring your own water to keep your players hydrated.
- 7 Only one cooler is allowed in a dugout.
- 8 There are no protests in any game.
- 9 There will not be noisemakers allowed by spectators.
- 10 Please visit our website www.sanbrunopeeweebaseball.org for updated information and game results updated nightly.
- 11 Please make sure that you clean your dugout out after every game, and that your spectators use the trash cans at each field, help us keep our facilities clean.

PLEASE NOTE:

There is construction going on at Parkside School, as such there will be VERY limited parking spaces available around the playing field, please plan accordingly.

Very Important Reminder for all:

There is NO ALCOHOL allowed
At any San Bruno or Millbrae facilities!
San Bruno/Millbrae Police will issue a citation.



8U LOWER BRACKET

BELMONT BLASTERS 7U	FOSTER CITY ORANGE	
EL CERRITO RED	MILLBRAE BLUE	
PACIFICA GOLD	LAMV #2	
S.S.F. RED		
DAY/DATE	TIMES	PARKSIDE NORTH
Thursday, June 30, 2011	5pm	BELMONT 7U VS S.S.F. RED
DAY/DATE	TIMES	PARKSIDE NORTH
Friday, July 01, 2011	4:15	MILLBRAE BLUE VS PACIFICA GOLD
Friday, July 01, 2011	5:45	F.C. ORANGE VS LAMV #2
DAY/DATE	TIMES	PARKSIDE NORTH
Saturday, July 02, 2011	8:45	PACIFICA GOLD V BELMONT 7U
Saturday, July 02, 2011	10:15	F.C. ORANGE VS MILLBRAE BLUE
Saturday, July 02, 2011	11:45	SSF RED VS EL CERRITO RED
Saturday, July 02, 2011	2:45	LAMV #2 VS EL CERRITO RED
DAY/DATE	TIMES	PARKSIDE NORTH
Sunday, July 03, 2011	10:15	#2 SEED vs #7 SEED
Sunday, July 03, 2011	11:45	#3 SEED vs #6 SEED
Sunday, July 03, 2011	1:15	#4 SEED vs #5 SEED
DAY/DATE	TIMES	PARKSIDE NORTH
Monday, July 04, 2011	8:45	#2 SEED vs SECOND LOWEST SEED
Monday, July 04, 2011	10:45	#1 SEED vs LOWEST SEED
Monday, July 04, 2011	1:00	8U LOWER CHAMPIONSHIP

2011 DALE WILSON TOURNAMENT
8U UPPER SCHEDULE

<u>POOL A</u>	<u>POOL B</u>	<u>POOL C</u>	
SAN BRUNO GREEN	F.C. BLACK	S.S.F. BLUE	
SAN MATEO W.C.F.	FNYB BLUE	BELMONT BLASTERS 8U	
MILLBRAE RED	ORINDA ALLSTARS	EL CERRITO BLUE JAYS	
PACIFICA HEAT	BURLINGAME RED	LAMV	
DAY/DATE	TIMES	DIAMOND #3	PARKSIDE NORTH
Thursday, June 30, 2011	4:30	MILLBRAE RED VS PACIFICA HEAT	
Thursday, June 30, 2011	6:00	S.S.F. BLUE VS BELMONT BLASTERS 8U	
Friday, July 01, 2011	3:30	F.C. BLACK VS BURLINGAME RED	
Friday, July 01, 2011	5:00	LAMV VS BELMONT 8U	
Friday, July 01, 2011	6:30	SAN BRUNO VS SAN MATEO W.C.F.	
Saturday, July 02, 2011	10:00	EL CERRITO BLUE JAYS VS LAMV	
Saturday, July 02, 2011	11:30	FNYB BLUE VS ORINDA	
Saturday, July 02, 2011	1:00	SAN BRUNO VS MILLBRAE RED	
Saturday, July 02, 2011	1:15		PACIFICA HEAT VS SAN MATEO W.C.F.
Saturday, July 02, 2011	2:30	LAMV VS S.S.F. BLUE	
Saturday, July 02, 2011	4:00	EL CERRITO BLUE JAYS VS BELMONT 8U	
Saturday, July 02, 2011	5:30	FNYB BLUE VS F.C. BLACK	
Saturday, July 02, 2011	7:00	ORINDA VS BURLINGAME RED	
Sunday, July 03, 2011	8:30	S.S.F. BLUE VS EL CERRITO BLUE JAYS	
Sunday, July 03, 2011	8:45		FNYB VS BURLINGAME RED
Sunday, July 03, 2011	10:00	SAN BRUNO VS PACIFICA HEAT	
Sunday, July 03, 2011	11:30	SAN MATEO W.C.F. VS MILLBRAE RED	
Sunday, July 03, 2011	1:00	ORINDA VS F.C. BLACK	
Sunday, July 03, 2011	4:00	UPPER SEED 4 VS UPPER SEED 5	
Sunday, July 03, 2011	4:15		UPPER SEED 6 VS UPPER SEED 3
Monday, July 04, 2011	9:00	UPPER SEED 2 VS WINNER 3 VS 6	
Monday, July 04, 2011	11:00	UPPER SEED 1 VS WINNER 4 VS 5	
Monday, July 04, 2011	1:30	UPPER CHAMPIONSHIP	

2011 Dale Wilson Memorial Tournament

8 & Under Rules

1. TEAMS:

- A. Team rosters are to be submitted via the league website www.sanbrunopeeweabaseball.org and birth certificates are to be presented to the Tournament Director on the first day of the tournament. Each team is to have two (2) copies of the roster.
- B. To participate in the under 8 division, a player's birth date must not be after May 1, 2002
- C. All teams must submit an 11-15 player roster. Roster should include each player's uniform number. Only those players submitted on the rosters will be eligible to participate in tournament play. If a team has less than 15 players available, the opposing team may use the same amount of players. **A team must have a minimum of 11 players on the roster, if a team shows up with less than 11 players; the tournament director must be notified immediately so that the situation may be assessed.**
- D. All coaches and managers will be adults (minimum 18 years old). A maximum of five (5) coaches and the manager will be allowed for each team.
- E. Team Manager/Coach must report for the coin toss at home plate ten (10) minutes prior to the start of the game. The home plate umpire will be in charge of the coin toss. Tournament officials will be empowered to move start times up thirty (30) minutes if it can be warranted.
- F. Each team is to be at the field forty five (45) minutes before the scheduled start time.
- G. Only city run teams allowed in the Tournament. No County or Club teams allowed. Players must have played within their city's Baseball League.
- H. No infield practice allowed prior to games.
- I. Home team shall occupy the 3rd base dugout.

2. REGULATION GAME:

- A. All games will be six (6) innings.
- B. When the batting team scores six (6) runs in the inning before making three (3) outs, the side will be retired. This rule does not apply to the sixth inning.
- C. The ten (10) run mercy rule will be in effect after 3 ½ innings.
- D. No new inning shall start after 1 hour and 15 minutes
- E. If a game is tied after the completion of six (6) full innings, the game will end in a tie and both teams will receive one (1) point each.
- F. No games will be played under protest. The umpires on the field will decide all questions on rule interpretations, with final judgment made by the tournament director or his delegate.
- G. All ground rules will be discussed prior to the start of each game.
- H. Home team will be the official score keeper and will be handed the official score book prior to their game. The official book shall be kept in a professional manner, listing team name, player's names, numbers and positions. After the game the completed score book must turned over to the umpires.

3. DEFENSE:

- A. Every player must play a minimum of two (2) defensive innings.
- B. Catchers **MUST** use a catcher's glove.
- C. The team can play with ten (10) players on the field. The tenth player must be on the outfield grass when the ball is pitched.
- D. Each team shall have a maximum of 2 outfield coaches that are to stand beyond the home run line. They are to acknowledge if a ball is hit over the line or rolls beyond the line.

4. DIMENSIONS:

- A. Bases – 60 Feet.
- B. Pitching Rubber – 46 Feet.
- C. Pitching Circle – ten (10) foot radius
- D. Half way line between each base (except from home to first base)
- E. Home run line – 175 feet

5. BATTING:

- A. Continuous batting order will be used. Bat through the entire roster.
- B. Any batted ball that ***on the fly*** goes beyond the 175 foot home run line shall be a home run.
- C. If a batted ball ***rolls*** past the home run line the batter will be granted a ground rule double.
- D. **Bunting is allowed, however there will not be any “fake” bunts, if the batter squares to bunt, he must bunt at the ball, if he does not and takes a full swing he shall be called out.**

6. BASE STEALING:

- A. Players cannot steal or lead off until the catcher has possession of the ball. Possession shall mean ball is in the grip of the hand or the glove. A runner on third at the pitch may score **only when a ball is hit. There is no stealing of home allowed.**
- B. The catcher must hustle to retrieve the ball. After one warning from the home umpire, runner or runners may be awarded the next base, but cannot be advanced to home plate.
- C. Continuation shall apply only when the runner originates on either 1st or 2nd base at the time of the pitch. If said runner steals and continues to run, (i.e. overthrow or on own discretion) the runner may advance any additional base or bases, including home.
- D. If in the judgment of the umpire a runner is more than halfway to the next base when the ball is dead, he/she is entitled to that base. The chalk mark sets the halfway point. More than halfway means at least part of one foot on the ground is past the chalk halfway line.
- E. The ball is dead when it is in the controlled possession of the fielding pitcher player inside of the ten (10) foot radius-pitching circle. Inside means neither foot extending over the line. EXCEPTIONS: If a batted ball is initially fielded inside the circle, it is live until the fielding player pitcher hands it or attempts to hand it to the pitcher coach.

7. PITCHING:

- A. Coaches or managers will pitch to their own team from inside the ten (10) foot radius-pitching circle. Inside means neither foot extending over the line at any time. Violation causes an immediate dead ball. First offense will result in a warning. All further offenses will result in a declared pitch to the batter. If the declared pitch is the fifth pitch, the batter is out.
- B. Pitcher/coach may not instruct/coach from the pitching circle. The pitcher/coach may not instruct players, batters, coaches, or umpires until replaced, and shall stay inside the pitching circle until replaced. First infraction will result in a warning. All further infractions will result in a pitch being declared on the batter. If the declared pitch is the fifth pitch, the batter is out.
- C. If a hit or thrown ball hits the pitcher/coach, the ball is considered dead and no players may advance, nor shall it be deemed a pitch as part of the batters pitch count. If the pitcher/coach is hit as a result of the fifth pitch, the ball is dead and is considered “no pitch”. No runners may advance.
- D. Defensive fielding pitcher must hand the ball to the pitcher/coach. It may not be thrown, lobbed, rolled or be delivered in any other manner other than direct hand to hand or hand to glove contact. The pitcher/coach must take possession of the ball when the defensive fielding pitcher offers it.

- E. No walks, if the batter fails to hit a fair ball after five (5) pitches, the batter is out. Exception: (1) If the 5th pitch is hit foul, the batter is not out. Batter continues to bat until the ball is missed or is hit fair. If a foul ball (above the catcher's shoulders) is caught in the air the batter is out. Caught foul tips (straight from bat to catcher) are counted as an out on the 5th or consecutive pitch only. (2) On the 5th or any consecutive pitch, the batter attempts to bunt or the pitch is bunted foul, the batter is out.

8. SUBSTITUTIONS:

- A. Open substitution will apply.
- B. A pinch runner may be substituted for the catcher with two (2) outs in order to allow the catcher to be ready to resume his duties as soon as the side is retired.
- C. Managers must report all defensive substitutions to the official scorekeeper.

9. INFIELD FLY:

- A. No Infield fly rule in this division.

10. EQUIPMENT:

- A. All Players are ***encouraged*** to wear protective cups.
- B. **No big barrel bats will be allowed, bat is NOT to exceed 2 ¼ inch barrel.** If an illegal bat is used, the batter is out and runners cannot advance.

11. TOURNAMENT FORMAT ***LOWER BRACKET***

- A. Pool Play in each division, each team to play 2 game minimum.
- B. All teams will be seeded after pool play 1-7, with the #1 overall seed receiving a first round bye.
- C. After first round of medal play, remaining teams will be re-seeded, with the #1 seed playing the lowest seed and the #2 seed playing the next highest seed.
- C. Points are: 2 points for win, 1 point for tie, 0 points for loss.
- D. In medal play, the highest seed will have the option of being the home team.

12. TOURNAMENT FORMAT ***UPPER BRACKET***

- A. Pool play in each division, each team to play 3 game minimum
- B. Six (6) teams make medal play top 2 seeded teams get a bye into medal play. Seeding is through point system. All teams will be seeded 1 through 6 based on points, then fewest runs allowed, then coin toss.
- D. Points are: 2 points for win, 1 point for tie, 0 points for loss.
- E. In medal play the higher seed shall have the option of being the home team.

13. TIE BREAKERS

- A. Points earned
- B. Fewest Runs Allowed
- C. Highest Run Differential
- D. Coin Toss

14. CONDUCT REGULATIONS:

- A. Any player, coach, manager, or spectator who acts in an unsportsmanlike manner will be warned once by the umpire or a tournament official. The second time, that person will be removed from the field. If in the judgment of the umpire or tournament official, the offense is of a more serious nature, that person may be ejected without a warning having been issued.
- B. Any player, coach, manager, or spectator ejected from a game shall be suspended from all further tournament play of participation subject to the Tournament Director's discretion.

10U UPPER BRACKET

POOL 1	POOL 2	-	-
SAN BRUNO GREEN	S.S.F. BLUE		
LAMV RED	LAMV BLUE		
SYBL	BURLINGAME RED		
FOSTER CITY	EL CERRITO GIANTS		
DAY/DATE	TIMES	DIAMOND #2	PARKSIDE SOUTH
Thursday, June 30, 2011	4:30	S.S.F. BLUE VS BURLINGAME RED	
Friday, July 01, 2011	7:00	SAN BRUNO GREEN VS LAMV RED	
Saturday, July 02, 2011	1:00	LAMV BLUE VS. EL CERRITO GIANTS	LAMV RED VS. S.Y.B.L.
Saturday, July 02, 2011	3:00	SAN BRUNO GREEN VS. FOSTER CITY	
Saturday, July 02, 2011	5:00	S.S.F. BLUE VS. EL CERRITO GIANTS	LAMV BLUE VS. BURLINGAME RED
Saturday, July 02, 2011	7:00	FOSTER CITY VS. S.Y.B.L.	
Sunday, July 03, 2011	1:00	SAN BRUNO GREEN VS. S.Y.B.L.	E.C. GIANTS VS. BURLINGAME RED
Sunday, July 03, 2011	3:00	S.S.F. VS. LAMV BLUE	LAMV RED VS. FOSTER CITY
Monday, July 04, 2011	11:00	POOL A #1 VS POOL B #2	POOL B #1 VS POOL A #2
Monday, July 04, 2011	3:30	CHAMPIONSHIP	

**10U
LOWER
BRACKET**

POOL A	POOL B	POOL C		
SAN BRUNO GOLD	SAN BRUNO WHITE	FNYB BLUE		
MILLBRAE RED	F.C. BOMBERS	S.S.F. TITANS		
BURLINGAME BLUE	MILLBRAE LIONS	EL CERRITO 2		
S.S.F. RED	S.S.F. WHITE	SAN MATEO W.C.F.		
DAY/DATE	TIMES	DIAMOND #2	PARKSIDE SOUTH	LOWER GREENHILLS
Thursday June 30, 2011	5:00		S.S.F. WHITE VS. F.C. BOMBERS	
Friday, July 01, 2011	5:00	S.B. GOLD VS. MILLBRAE RED	S.B. WHITE VS. MILLBRAE LIONS	
Saturday, July 02, 2011	9:00	S.B. GOLD VS. BURLINGAME BLUE	MILLBRAE LIONS VS. S.S.F. WHITE	MILLBRAE RED VS. S.S.F. RED
Saturday, July 02, 2011	11:00	S.B. WHITE VS. F.C. BOMBERS	S.M.W.C.F. VS. S.S.F. TITANS	EL CERRITO 2 VS FNYB BLUE
Saturday, July 02, 2011	1:00			BURLINGAME BLUE VS. S.S.F. RED
Saturday, July 02, 2011	3:00		S.S.F. TITANS VS. EL CERRITO 2	FNYB BLUE VS. S.M.W.C.F.
Sunday, July 03, 2011	9:00	S.B. WHITE VS S.S.F. WHITE	EL CERRITO 2 VS. S.M.W.C.F.	MILLBRAE LIONS VS. F.C. BOMBERS
Sunday, July 03, 2011	11:00	S.B. GOLD VS. S.S.F. RED	BURLINGAME BLUE VS. MILLBRAE RED	FNYB VS. S.S.F. TITANS
Sunday, July 03, 2011	5:00	(GM2) SEED 6 VS SEED 3	(GM1) SEED 4 VS SEED 5	
Monday, July 04, 2011	9:00	LOWER SEED 1 VS WINNER GM1	LOWER SEED 2 VS WINNER GM2	
Monday, July 04, 2011	1:00	LOWER CHAMPIONSHIP		

San Bruno 2011 Dale Wilson 4th of July Tournament 10 & Under Tournament Rules

Playing Rules:

- To participate in the 10 and under division, a player's birth date must **not** be after May 1, 2002.
- Teams **must** bat (10) players and field (9) defensive players. **If a team has only nine (9) players, the opposing team can choose whether it wants to bat ten (10) or (9) players.**
- All players can move freely in defensive positions (players not in the batting lineup are allowed to play defense without being reported until they are inserted in the batting lineup).
- Only batting/offensive and pitching changes need to be reported to the official scorekeeper.
- Starters removed from the lineup can re-enter one time in the same spot in the batting order.
- NO courtesy runners
- NO minimum play rule.
- Catcher must use a catcher's mitt.
- Dropped third strike is in effect.
- Infield-Fly rule is in effect.
- One offensive time out allowed per inning for the purpose of conferring (coach & player). Penalty is a strike on the batter.
- **Must Slide Rule:** Runners must either slide in the attempt to reach a base or attempt to avoid contact at all bases. This is a judgment call resulting in a no call or penalties of the runner declared out, multiple runners declared out (if another play could have been made) and/or ejection of the runner if considered flagrant.

Length of Games:

- Games shall be six (6) innings in duration. Time limit is 1 hours and 45 minutes for all games, except semi-final and final games. No new inning will begin after time limit (except semi-final and final).
- If a game is tied after the completion of six (6) full innings, the game will end in a tie and both teams will receive one (1) point each.
- 10 run rule will be in effect after 4 innings for all games, except semi-final and final.

Pitching Rules:

- A. There are no pitching limitations. Pitchers must be removed upon the second visit to the mound or field by any coach in the same inning. If a coach calls time, and crosses the foul line to confer with any player, this shall be considered a visit for that inning.
- B. A pitcher cannot reappear in the pitching position in a game that he has already held the pitching position.
- C. Pitchers will pitch from 46 feet.
- D. To intentionally walk a batter, a coach simply needs to inform the umpire and point to first base. No pitches are to be thrown.
- E. Under the discretion of the umpires, balk rules will be enforced, there will be one warning given to a pitcher.

Teams:

- Minimum of 10, maximum of 15 players per team, unless approved by the tournament director before the start of the tournament.
- Players found to be ineligible will be removed from the tournament along with the manager of the team. All games played with an ineligible player will be forfeited.
- No additions to a team's roster after the start of the tournament, unless approved by the tournament or his delegate.

TOURNAMENT FORMAT *UPPER BRACKET*

- A. Pool Play in each division, each team to play 3 game minimum.

- B. Pool winner and second place in each division advances to medal play. Seeding is through point system. Top two teams in each pool will be seeded 1ST or 2nd based on points, then head-to-head, then fewest runs allowed, then coin toss.
- C. Points are: 2 points for win, 1 point for tie, 0 points for loss.
- D. In medal play, the highest seed will have the option of being the home team.
- E. Pool A winner plays 2nd place Pool B, Pool B winner plays 2nd place Pool A

Tournament Format LOWER BRACKET

- A. Pool play in each division, each team to play 3 game minimum
- B. Six (6) teams make medal play top 2 seeded teams get a bye into medal play. Seeding is through point system. All teams will be seeded 1 through 6 based on points, then fewest runs allowed, then coin toss.
- D. Points are: 2 points for win, 1 point for tie, 0 points for loss.
- E. In medal play the higher seed shall have the option of being the home team.

Tie Breakers

- A. Points earned
- B. Fewest Runs Allowed
- C. Highest Run Differential
- D. Coin Toss

Equipment:

- Big barrel and composite bats are allowed
- All catcher's **MUST** use a catcher's mitt, NO EXCEPTIONS!
- No metal cleats allowed
- Only players in uniform will be allowed to play. All-star uniforms (different represented teams from same city) are okay. Duplicate numbers must be reported ahead of time.
- **The batter, base runner, on-deck batters, or players coaching a base must wear protective headgear.**
- Any player serving as a catcher to warm up a pitcher must wear a mask.

Managers & Coaches:

- Maximum of 2 coaches plus 1 manager will be allowed for each team in the dugout.
- Only the manager is allowed to confer with the umpire(s).

Protests:

- No game will be played under protest. The umpires on the field will decide all questions of rule interpretations, with the final judgment made by the tournament director or his delegate.

Playing Field:

- 65 ft. bases
- Pitching distance 46 ft.
- Ground rules for each game will be discussed before each game

General Conduct:

- Any player, coach, manager or spectator ejected from the game will be suspended from all other tournament play/activities, subject to the discretion of the tournament director or his delegate.
- No team or individual chants will be allowed. Teams will be warned only once. Second offence will lead to forfeiture.
- No consumption of any alcoholic beverages allowed within the parks.

Others:

- Home team is determined by coin flip.
- Home team shall use the third base dugout.
- No infield practice before the game is permitted.

- Have team ready to play 15 minutes after completion of previous game. If we can start early or make up time, we will.

Note: All other rules will be governed by the "Official Baseball Rules."

12UBRACKET

POOL A	POOL B	POOL C	
SAN BRUNO	MILLBRAE GATERS	ORINDA DESPERADOS	
MILLBRAE #2	BURLINGAME BLUE	BURLINGAME RED	
S.S.F. 11'S	FNYB BLUE	EL CERRITO THUNDER	
LAMV 12'S	S.Y.B.L.	S.S.F. FOG	
DAY/DATE	TIMES	LIONS	GLEN OAKS
Thursday, June 30, 2011	5:00	BURLINGAME BLUE VS SYBL	BURLINGAME RED VS S.S.F. FOG
DAY/DATE	TIMES	LIONS	GLEN OAKS
Friday, July 01, 2011	4:30	MILLBRAE #2 VS S.S.F. 11'S	
Friday, July 01, 2011	5:00		MILLBRAE GATERS VS BURLINGAME BLUE
Friday, July 01, 2011	7:00	SAN BRUNO VS LAMV 12'S	
DAY/DATE	TIMES	LIONS	GLEN OAKS
Saturday, July 02, 2011	9:30	ORINDA VS E.C. THUNDER	MILLBRAE GATERS VS FNYB BLUE
Saturday, July 02, 2011	12:00	SAN BRUNO VS S.S.F. 11'S	LAMV 12'S VS MILLBRAE #2
Saturday, July 02, 2011	2:30	FNYB BLUE VS SYBL	ORINDA VS BURLINGAME RED
Saturday, July 02, 2011	5:00	E.C. THUNDER VS S.S.F. FOG	
DAY/DATE	TIMES	LIONS	GLEN OAKS
Sunday, July 03, 2011	8:30	FNYB BLUE VS BURLINGAME BLUE	MILLBRAE GATERS VS SYBL
Sunday, July 03, 2011	11:00	ORINDA VS S.S.F. FOG	E.C. THUNDER VS BURLINGAME RED
Sunday, July 03, 2011	1:30	S.S.F. 11'S VS LAMV 12'S	SAN BRUNO VS MILLBRAE #2
Sunday, July 03, 2011	5:00	(GM1) SEED 4 VS SEED 5	(GM2) SEED 3 VS SEED 6
DAY/DATE	TIMES	LIONS	GLEN OAKS
Monday, July 04, 2011	10:00	SEED 2 VS WINNER GM2	SEED 1 VS WINNER GM1
Monday, July 04, 2011	1:45		12U CHAMPIONSHIP

San Bruno 2011 Dale Wilson 4th of July Tournament 12 & Under Tournament Rules

Playing Rules:

- To participate in the 12 and under division, a player's birth date must not be after May 1, 1998.
- Teams **must** bat (10) players and field (9) defensive players. **If a team has only nine (9) players, the opposing team can choose whether it wants to bat ten (10) or (9) players.**
- All players can move freely in defensive positions (players not in the batting lineup are allowed to play defense without being reported until they are inserted in the batting lineup).
- Only batting/offensive and pitching changes need to be reported to the official scorekeeper.
- Starters removed from the lineup can re-enter one time in the same spot in the batting order.
- NO courtesy runners
- NO minimum play rule.
- Dropped third strike is in effect.
- Infield-Fly rule is in effect.
- One offensive time out allowed per inning for the purpose of conferring (coach & player). Penalty is a strike on the batter.
- **Must Slide Rule:** Runners must either slide in the attempt to reach a base or attempt to avoid contact at all bases. This is a judgment call resulting in a no call or penalties of the runner declared out, multiple runners declared out (if another play could have been made) and/or ejection of the runner if considered flagrant.

Length of Games:

- Games shall be seven (7) innings in duration. Time limit is 2 hours and 15 minutes for all games, except semi-final and final games. No new inning will begin after time limit (except semi-final and final).
- If a game is tied after the completion of seven (7) full innings, the game will end in a tie and both teams will receive one (1) point each.
- 10 run rule will be in effect after 4 innings for all games, except semi-final and final.

Pitching Rules:

- A. There are no pitching limitations. Pitchers must be removed upon the second visit to the mound or field by any coach in the same inning. If a coach calls time, and crosses the foul line to confer with any player, this shall be considered a visit for that inning.
- B. A pitcher cannot reappear in the pitching position in a game that he has already held the pitching position.

- C. Pitchers will pitch from 48 feet.
- D. To intentionally walk a batter, a coach simply needs to inform the umpire and point to first base. No pitches are to be thrown.
- E. Under the discretion of the umpires, balk rules will be enforced, there will be one warning given to a pitcher.

Teams:

- Minimum of 10, maximum of 15 players per team, unless approved by the tournament director before the start of the tournament.
- Players found to be ineligible will be removed from the tournament along with the manager of the team. All games played with an ineligible player will be forfeited.
- No additions to a team's roster after the start of the tournament, unless approved by the tournament or his delegate.

Tournament Format

- A. Pool play in each division, each team to play 3 game minimum
- B. Six (6) teams make medal play top 2 seeded teams get a bye into medal play. Seeding is through point system. All teams will be seeded 1 through 6 based on points, then fewest runs allowed, then coin toss.
- C. Points are: 2 points for win, 1 point for tie, 0 points for loss.
- D. In medal play the higher seed shall have the option of being the home team.

Tie Breakers

- A. Points earned
- B. Fewest Runs Allowed
- C. Highest Run Differential
- D. Coin Toss

Equipment:

- Big barrel and composite bats are allowed
- Only players in uniform will be allowed to play. All-star uniforms (different represented teams from same city) are okay. Duplicate numbers must be reported ahead of time.
- **The batter, base runner, on-deck batters, or players coaching a base must wear protective headgear.**
- Any player serving as a catcher to warm up a pitcher must wear a mask.

Managers & Coaches:

- Maximum of 2 coaches plus 1 manager will be allowed for each team in the dugout.
- Only the manager is allowed to confer with the umpire(s).

Protests:

- No game will be played under protest. The umpires on the field will decide all questions of rule interpretations, with the final judgment made by the tournament director or his delegate.

Playing Field:

- 70 ft. bases
- Pitching distance 48 ft.
- Ground rules for each game will be discussed before each game

General Conduct:

- Any player, coach, manager or spectator ejected from the game will be suspended from all other tournament play/activities, subject to the discretion of the tournament director or his delegate.
- No team or individual chants will be allowed. Teams will be warned only once. Second offence will lead to forfeiture.
- No consumption of any alcoholic beverages allowed within the parks.

Others:

- Home team is determined by coin flip.
- Home team shall use the third base dugout.
- No infield practice before the game is permitted.
- Have team ready to play 15 minutes after completion of previous game. If we can start early or make up time , we will.

Note: All other rules will be governed by the "Official Baseball Rules."

DIRECTIONS TO San Bruno CITY PARK

San Bruno City Park

Crystal Springs Avenue & Oak Avenue

City Park has two free parking lots for public use

I-280 Southbound:

- ← Exit Crystal Springs Road
- ← Turn left at the signal light onto Crystal Springs Road
- ← Turn right at the second stop sign into San Bruno City Park

I-280 Northbound

- ← Exit San Bruno Ave
- ← Turn left onto San Bruno Ave
- ← Turn left onto 280 southbound onramp
- ← Exit Crystal Springs Road
- ← Turn left at the signal light onto Crystal Springs Road
- ← Turn right at the second stop sign into San Bruno City Park

101 North or Southbound

- ← Exit 380 Interchange
- ← Veer left onto 280 South
- ← Exit Crystal Springs Road
- ← Turn left at the signal light onto Crystal Springs Road
- ← Turn right at the second stop sign into San Bruno City Park

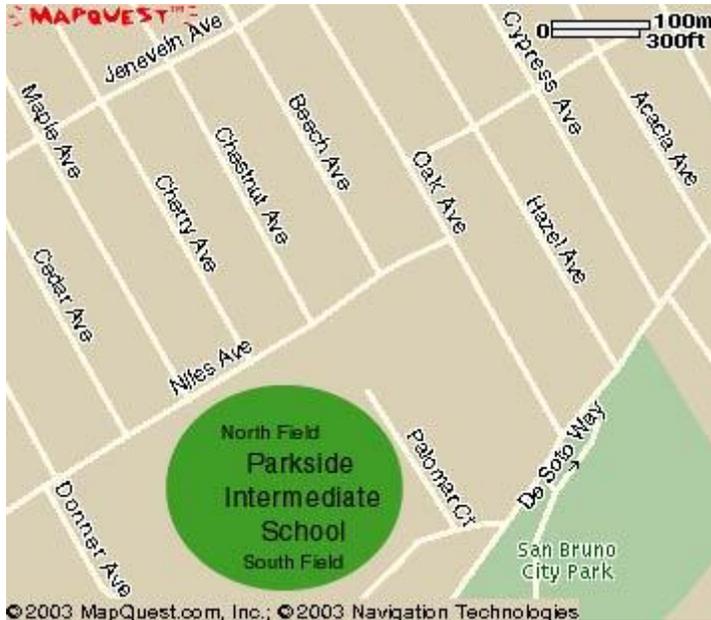
El Camino Real (North or Southbound)

- ← Turn West onto Crystal Springs Ave (Walgreen's is on the corner)
- ← Turn left into San Bruno City Park (7 blocks from El Camino across from Oak Ave.)

**16th Annual San Bruno
Dale Wilson Memorial
All Star Tournament**
12 Under, 10 Under & 8 Under
June 30 thru July 4, 2011



San Bruno Park - Parkside Intermediate School Maps

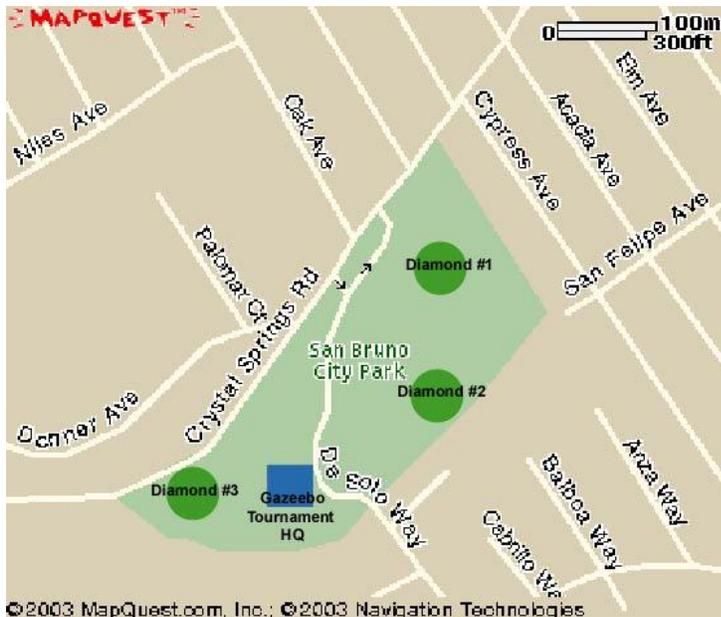


From San Bruno Park to Parkside Intermediate School

- Drive out the park to Crystal Springs Road
- At stop sign go straight onto Oak Ave.
- First street turn left onto Niles Ave.
- Go up the hill.
- Parkside Intermediate School is on the left side of the street between Cherry and Cedar Ave.

Directions to Glen Oaks Field in Millbrae from San Bruno Park:

Head South on City Park Way toward De Soto Way, City Park Way becomes De Soto Way. Turn right on Bayview Avenue, Bayview Avenue becomes Santa Margarita Avenue. Field is located at 797 Santa Margarita Avenue.



From Parkside Intermediate School to San Bruno Park

- Go East on Niles Ave.
- At stop sign turn right onto Oak Ave.
- First Stop Sign go straight into San Bruno Park
- Parking is available through park. Largest parking lot is available by turning at first right towards St. Andrews Church.

From San Bruno Park to Lions Field

Start at: Crystal Springs Rd San Bruno, CA 94066

1. Head east on Crystal Springs Rd toward Donner Ave - 0.6 mi
2. Turn left at CA-82/El Camino Real - 374 ft
3. Slight right at San Mateo Ave - 0.4 mi
4. Turn right at Angus Ave W - 0.1 mi
5. Turn right at 1st Ave - 102 ft
6. Turn left at Angus Ave E - 486 ft
7. Turn right at 3rd Ave - 0.2 mi

Arrive at: 450 3rd Ave San Bruno, CA 94066

Important Phone Numbers:

Tournament Directors:

Rich Jauregui	650-533-0378
Raymond Scarabosio	415-608-8300

Hospitals:

Kaiser Permanente	650-742-1388
1200 El Camino Real, SSF <i>(North of San Bruno on El Camino)</i>	

Mills Peninsula Hospital	650-696-5909
1783 El Camino Real, Millbrae <i>(South of San Bruno on El Camino)</i>	

Local Law Enforcement:

San Bruno Police Department	650-589-7854
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San Bruno Fire Department	650-616-7096
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Emergencies	911
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Dining in San Bruno

Big Mouth Burgers:

The Bayhill Shopping Center
851 Cherry Ave #19
San Bruno, CA 94066
Phone : 650-871-7636
Fax : 650-871-7698

Don Picos Mexican Food

461 El Camino Real
San Bruno, CA 94066
Tel: 650.589.1163
Tues - Sat: 11am - 9pm
Sun - Mon: Closed

The Sandwich Spot

108 Park Place
Millbrae, Ca 94030
650-873-1961
Monday-Sunday
10am-5pm

Grand Leader Market

600 San Mateo Avenue
San Bruno, CA 94066-3612
(650) 589-2928

Chili's Restaurant

899 El Camino Real
San Bruno, CA 94066
650-952-2692

Toto's Pizza

1690 El Camino Real
San Bruno, Ca 94066
Dine in, Delivery or Take Out
650-873-8686

Places to Stay

Hotels in San Bruno:

(* Chamber of Commerce hotels) www.sanbrunochamber.com

A. * Courtyard San Francisco Airport by Marriot <http://www.marriot.com/sfosb>
1050 Bayhill Drive, San Bruno, CA 94066 (650) 952-3333

B. Staybridge Suites San Francisco Airport <http://www.ichotelsgroup.com/>
1350 Huntington Avenue, San Bruno, CA 94066 (650) 588-0770

C. * Super 8 San Francisco Airport <http://www.sanbrunosuper8.com/>
421 El Camino Real, San Bruno, CA 94066 (650) 624-0999

D. Villa Montes Hotel, an Ascend Collection Hotel
http://www.ascendcollection.com/hotel-san_bruno-california-CA654
620 El Camino Real, San Bruno, CA, US, 94066 (650) 745-0111

E. * Howard Johnson Express Inn San Bruno/SFO West
www.hojosfoairport.com (650) 588-0800
190 El Camino Real, San Bruno, CA 94066

F. * Comfort Inn & Suites San Francisco Airport East
<http://www.choicehotels.com/> (650) 589-5089
611 San Bruno Avenue East, San Bruno, CA 94066

G. Regency Inn http://www.regencyinn-suites.net/san_bruno.nxg
411 E. San Bruno Ave San Bruno, CA 94066 650-589-7535

H. * Days Inn San Francisco International Airport West
<http://www.daysinn.com/> (650) 616-9600
1550 El Camino Real, San Bruno, CA 94066

I. Ramada Limited San Francisco Airport West <http://ramadasanbruno.net/>
500 El Camino Real San Bruno, CA 94066 US 650-871-4000

J. Gateway Inn & Suites Hotel <http://www.gatewayinnsfo.com/>
516 El Camino Real, San Bruno, CA 94066 (650) 583-4555

K. Ritz Inn <http://ritzinnsfo.com/>
151 El Camino San Bruno, CA 94066 650-589-3553

L. Budget Motel
850 El Camino Real, San Bruno, CA 94066 (650) 589-6969

M. Bayhill Inn <http://www.bayhillinn.com/>
950 El Camino Real San Bruno, CA 94066 (650) 588-4967